

<p>Questions</p>	<p>What REL Events should you use the Judging at Regular document for?</p>
<p>What are the general classes that infractions are broken down into?</p>	<p>Is it ok to let players chat during a booster draft?</p>
<p>At what point is it forbidden to talk during drafting?</p>	<p>Do we assume that errors are accidental unless there is evidence to another conclusion?</p>
<p>What has the final authority at a tournament?</p>	<p>What do you do if a player repeatedly makes the same mistakes during a tournament?</p>
<p>What do you have to do if a disqualification is needed?</p>	<p>When should you use the full Infraction Procedure Guide?</p>

<p>When is an ability missed?</p>	<p>What do you do if a player accidentally sees a card that he or she is not supposed to?</p>
<p>What should do you do if a player accidentally draws more cards than he or she is supposed to?</p>	<p>What if a player makes a general in game error not covered elsewhere?</p>
<p>What should you do if a player has cards in his or her deck that are illegal, that belong in the sideboard (in game one) or that belong to another player?</p>	<p>What should you do things such as: not shuffling enough, showing up late, asking for advice during a game or playing too slowly?</p>
<p>What type of actions would you have to disqualify a player from your tournament for?</p>	<p>What if a player engages in conduct that you feel could upset people, or affect their safety, but falls short of violence or abuse?</p>
<p>What is the focus of your Regular event? FNM, Prerelease, etc.?</p>	